Start with

Get a **TIPP** from the Project Page:

- **Title**: What is the title of the project? Does it tell you something about the project?
- **Instructions**: What do the instructions tell you to do?
- **Purpose**: What is the purpose of this activity? What will this code teach you?
- **Play**: Run the project and see what it does! Which sprites are doing the actions?

**SEE** Inside:

- **Sprites**: Click on the sprite that you want to learn from or change.
- **Events**: Look at the event blocks starting the scripts. Which scripts are most useful?
- **Explore**: Try different changes to the scripts and observe what happens!